

## Mechanics

Acoustics

*Fourier analysis*

Investigating fast Fourier transforms: simulation of Fourier analysis and Fourier synthesis

### Description from CASSY Lab 2

For loading examples and settings, please use the CASSY Lab 2 help.

## Fourier analysis of simulated signals

### Experiment description

Harmonic analysis is a common method in many applications where time-variant signals (or measured values) occur. In acoustics, for example, exact knowledge of the overtones of a sound is important for the artificial generation of sounds or language.

In this experiment, the Fourier transform of simple periodic signals is studied as an introduction to the topic of Fourier transformation. In a first step, the Fourier transform of a numerically simulated signal is calculated and the frequencies of the associated amplitudes are determined (Fourier analysis). Based on this harmonic analysis, the time-variant signal is composed in a second step according to Fourier's theorem and compared with the theoretically calculated Fourier series and the numerically simulated original signal (Fourier synthesis).

### Experiment setup

Remark: the experiment is a pure simulation experiment on Fourier analysis with CASSY Lab. For an experiment with electric signals of corresponding shapes see the [subsequent experiment](#). The signals  $S_1$  investigated in this experiment are generated by the following functions:

$$\begin{aligned} \text{Delta:} & \quad S_1 = 4 \cdot (1 - 2 \cdot \text{saw}(f \cdot t)) \\ \text{Square wave:} & \quad S_1 = 4 \cdot (2 \cdot \text{square}(f \cdot t) - 1) \end{aligned}$$

with the frequency  $f = 0.5 \text{ Hz}$ .

### Remarks concerning the Fourier transformation

A continuous time-variant signal  $S_1$  is sampled during the computer-aided measurement at certain times. In this way, a digitized signal is obtained, which can be further processed using common methods of digital signal processing (improving the signal-to-noise ratio by means of Fourier transformation, smoothing the signal by averaging, etc.). The sampling theorem tells at what time intervals the signal value has to be measured so that the time dependence of the signal can be recovered from the digitized measured values (data points). For a digitization of the signal with a sufficient number of data points, the sampling frequency  $f_s$  has to be at least twice the maximum frequency  $f_{\max}$  that occurs in the signal and determines the width of the frequency spectrum. If this condition,  $f_s \geq 2f_{\max}$  is not fulfilled, i.e., if the digitization takes place at a lower sampling frequency  $f_s$ , the shape of the signal is no longer captured (aliasing). The sampling frequency  $f_s$  of the measuring signal is determined by the interval  $\Delta t = 1/f_s$  set in the [Measuring Parameters](#) (**Window** → **Show Measuring Parameters**).

Fourier's theorem says that any time-dependent periodic signal  $S_1$  can be represented by a weighted sum of sin or cos functions. For the delta and square-wave functions used in this experiment, the series expansions of  $S_1$  in trigonometric functions up to order 9 read:

Delta:

$$S_3 = 4 \cdot 8/3 \cdot 14^2 \cdot (\cos(360 \cdot f \cdot t) + 1/9 \cdot \cos(360 \cdot 3 \cdot f \cdot t) + 1/25 \cdot \cos(360 \cdot 5 \cdot f \cdot t) + 1/49 \cdot \cos(360 \cdot 7 \cdot f \cdot t) + 1/81 \cdot \cos(360 \cdot 9 \cdot f \cdot t))$$

Square wave:

$$S_3 = 4 \cdot 4/3 \cdot 14 \cdot (\sin(360 \cdot f \cdot t) + 1/3 \cdot \sin(360 \cdot 3 \cdot f \cdot t) + 1/5 \cdot \sin(360 \cdot 5 \cdot f \cdot t) + 1/7 \cdot \sin(360 \cdot 7 \cdot f \cdot t) + 1/9 \cdot \sin(360 \cdot 9 \cdot f \cdot t))$$

Thus a discrete frequency spectrum with different amplitudes corresponds to the time-dependent function  $S_1$ . The generalization of this decomposition to non-periodic signals leads to the Fourier integral, which assigns a continuous frequency spectrum  $F_1$  to the time-dependent signal  $S_1$ .

The numerical computation of the frequency spectrum  $F_1$  is particularly efficient if a digitized signal of  $N = 2^p$  data points is taken as a basis. In this case, only approx.  $N \cdot \log_2(N)$  arithmetic operations have to be carried out instead of approx.  $N^2$  operations. This procedure, which is significantly less time consuming, is called fast Fourier transformation (FFT).

CASSY Lab computes the frequency spectrum  $F_1$  using such an algorithm. However, first of all the given measured points are weighted so that non-periodic portions on the boundaries do not play an important role (on the boundaries 0, in the middle maximum, Kaiser-Bessel window(4.0)). In order that always exactly  $2^p$  measuring points are available, zeros are added for measuring points that may be missing.

As a result of the FFT, CASSY Lab displays a total of  $N/2 + 1$  amplitudes (i.e., phase differences are not evaluated). These amplitudes are represented as "excess" amplitudes, i.e.  $A_i := A_{i-1} + A_i + A_{i+1}$ , in order that the amplitudes of sharp peaks are in approximate agreement with theory. Without this excess, an amplitude determination as it is carried out in this experiment would require the calculation of the sum over all amplitudes of a peak.

There are limitations to the use of FFT for frequency analysis due to two basic relations. The first one relates the highest frequency  $f_{\max}$  that can be analyzed to the sampling frequency  $f_s$ :

$$f_{\max} = f_s/2.$$

Any frequency which is greater than  $f_{\max}$  appears in the frequency spectrum between zero and  $f_{\max}$  and can then no longer be distinguished from the frequency contributions which really arise from the range between 0 and  $f_{\max}$ . The resulting change in the signal shape is called aliasing.

The second relation relates the resolution of the frequency spectrum  $\Delta f$  (= distance of neighbouring points of the frequency spectrum) to the sampling frequency  $f_s$ :

$$\Delta f = f_{\max}/(N/2) = f_s/N = 1/\Delta t/N = 1/T$$

with  $T = N \cdot \Delta t$ .

That means that the resolution of the frequency spectrum can only be increased by a longer measuring time.

### Carrying out the experiment

#### ■ Load settings

- Using the mouse, set the pointer of the display instrument  $f$  to the desired frequency.
-  simulates the recording of measured values of the function  $S_1$ . The simulation takes 50 s and records 500 values ( $\Delta t = 100$  ms).

Longer recording times increase the frequency resolution of the FFT step by step whereas shorter recording times decrease the resolution.

### Evaluation

The  $S_1(t)$  diagram of the numerically simulated signal appears already during the simulation of the measurement. After the simulation, the Fourier transform  $F_1$  is available in the display **Frequency Spectrum**.

The frequency spectrum exhibits peaks at odd multiples of the set signal frequency  $f$ , i.e. at  $f$ ,  $3 \cdot f$ ,  $5 \cdot f$ ,  $7 \cdot f$ , etc.. The amplitudes of the peaks can be read by clicking the curve or from the coordinate display.

Now enter the first 5 amplitudes as coefficients of the  $\sin(360 \cdot n \cdot f \cdot t)$  functions in the [Settings A1, A3, A5, A7 and A9](#) for the analysis. In the display **Fourier Analysis**, the time dependence of the individual terms  $A_1$ ,  $A_3$ ,  $A_5$ ,  $A_7$  and  $A_9$  is shown.

In the diagram **Fourier Synthesis**, the series  $S_2 = A_1 + A_3 + A_5 + A_7 + A_9$  which has been determined experimentally is compared with theoretical Fourier series  $S_3$  and the numerically simulated function  $S_1$ . It turns out that in practical applications the periodic signal  $S_1$  is satisfactorily approximated by a trigonometric polynomial  $S_2$  or  $S_3$ , respectively, containing only a few terms.

